REGULARIZATION

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CS 158 – Fall 2016

Admin

Assignment 5

- Starter

Schedule

Midterm next week, due Friday (more on this in 1 min)

Assignment 6 due Friday before fall break

Midterm

Download from course web page when you're ready to take it (available by end of day Monday)

2 hours to complete

Must hand-in (or e-mail in) by 11:59pm Friday Oct. 7

Can use: class notes, your notes, the book, your assignments and Wikipedia.

You may **not** use: your neighbor, anything else on the web, etc.

What can be covered

Anything we've talked about in class

Anything in the reading (these are not necessarily the same things)

Anything we've covered in the assignments

Midterm topics

Machine learning basics
- different types of learning problems
- feature-based machine learning
- data assumptions/data generating distribution

Classification problem setup

Proper experimentation
- train/dev/test
- evaluation/accuracy/training error
- optimizing hyperparameters

Midterm topics

Learning algorithms
- Decision trees
- K-NN
- Perceptron
- Gradient descent

Algorithm properties
- training/learning
  - rational/why it works
- classifying
- hyperparameters
- avoiding overfitting
- algorithm variants/improvements

Midterm topics

Geometric view of data
- distances between examples
- decision boundaries

Features
- example features
- removing erroneous features/picking good features
- challenges with high-dimensional data
- feature normalization

Other pre-processing
- outlier detection

Midterm topics

Comparing algorithms
- n-fold cross validation
  - leave one out validation
- bootstrap resampling
- t-test

imbalanced data
- evaluation
  - precision/recall, F1, AUC
- subsampling
- oversampling
- weighted binary classifiers

Midterm topics

Multiclass classification
- Modifying existing approaches
- Using binary classifier
  - OVA
  - AVA
  - Tree-based
- micro- vs. macro-averaging

Ranking
- using binary classifier
- using weighted binary classifier
- evaluation

Midterm topics

Gradient descent
- 0/1 loss
- Surrogate loss functions
- Convexity
- minimization algorithm
- regularization
  - different regularizers
  - p-norms

Misc
- good coding habits
- JavaDoc

Midterm general advice

2 hours goes by fast!
- Don't plan on looking everything up
  - Lookup equations, algorithms, random details
- Make sure you understand the key concepts
- Don't spend too much time on any one question
  - Skip questions you're stuck on and come back to them
- Watch the time as you go

Be careful on the T/F questions

For written questions
- think before you write
- make your argument/analysis clear and concise

How many have you heard of?

(Ordinary) Least squares

Ridge regression

Lasso regression

Elastic regression

Logistic regression

Model-based machine learning

1. pick a model

$$0 = b + \sum_{j=1}^{m} w_j f_j$$

2. pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^{n} 1\left[y_i (w \cdot x_i + b) \le 0 \right]$$

3. develop a learning algorithm

$$\operatorname{argmin}_{w,b} \sum_{i=1}^{n} 1\left[y_i (w \cdot x_i + b) \le 0 \right]$$

Find w and b that minimize the 0/1 loss

Model-based machine learning

1. pick a model

$$0 = b + \sum_{j=1}^{m} w_j f_j$$

2. pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^{n} \exp(-y_i (w \cdot x_i + b))$$

use a convex surrogate loss function

3. develop a learning algorithm

$$\operatorname{argmin}_{w,b} \sum_{i=1}^{n} \exp(-y_i (w \cdot x_i + b))$$

Find w and b that minimize the surrogate loss

Surrogate loss functions

0/1 loss: $l(y, y') = 1\left[yy' \le 0 \right]$

Hinge: $l(y, y') = \max(0, 1 - yy')$

Exponential: $l(y, y') = \exp(-yy')$

Squared loss: $l(y, y') = (y - y')^2$

Finding the minimum

You're blindfolded, but you can see out of the bottom of the blindfold to the ground right by your feet. I drop you off somewhere and tell you that you're in a convex shaped valley and escape is at the bottom/minimum. How do you get out?

Gradient descent

- pick a starting point (w)
- repeat until loss doesn't decrease in any dimension:
  - pick a dimension
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j - \eta \frac{d}{dw_j} loss(w)$$

Perceptron learning algorithm!

repeat until convergence (or for some # of iterations):
  for each training example (f_1, f_2, …, f_m, label):

$$prediction = b + \sum_{j=1}^{m} w_j f_j$$

~~if *prediction * label* ≤ 0: // they don't agree~~

for each w_j:
  $w_j = w_j + f_j$*label
  $b = b$ + label

Note: for gradient descent, we always update

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b))$$

or

$$w_j = w_j + x_{ij} y_i c \quad \text{where} \quad c = \eta \exp(-y_i(w \cdot x_i + b))$$

The constant

$$c = \eta \exp(-y_i(w \cdot x_i + b))$$

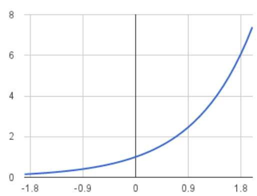
learning rate label prediction

When is this large/small?

The constant

$$c = \eta \exp(-y_i(w \cdot x_i + b))$$

label prediction



If they're the same sign, as the predicted gets larger there update gets smaller

If they're different, the more different they are, the bigger the update

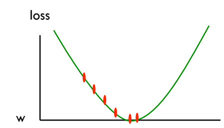
One concern

$$\text{argmin}_{w,b} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b))$$

We're calculating this on the **training set**

We still need to be careful about overfitting!

The min w,b on the training set is generally NOT the min for the test set



How did we deal with this for the perceptron algorithm?

Overfitting revisited: regularization

A regularizer is an additional criterion to the loss function to make sure that we don't overfit

It's called a regularizer since it tries to keep the parameters more normal/regular

It is a bias on the model that forces the learning to prefer certain types of weights over others

$$\text{argmin}_{w,b} \sum_{i=1}^{n} loss(yy') + \lambda\ regularizer(w,b)$$

Regularizers

$$0 = b + \sum_{j=1}^{n} w_j f_j$$

Should we allow all possible weights?

Any preferences?

What makes for a "simpler" model for a linear model?

Regularizers

$$0 = b + \sum_{j=1}^{n} w_j f_j$$

Generally, we don't want huge weights

If weights are large, a small change in a feature can result in a large change in the prediction

Also gives too much weight to any one feature

Might also prefer weights of 0 for features that aren't useful

Regularizers

$$0 = b + \sum_{j=1}^{n} w_j f_j$$

How do we encourage small weights? or penalize large weights?

$$\operatorname{argmin}_{w,b} \sum_{i=1}^{n} loss(yy') + \lambda\, regularizer(w,b)$$

Common regularizers

sum of the weights $\quad r(w,b) = \sum_{w_j} |w_j|$

sum of the squared weights $\quad r(w,b) = \sqrt{\sum_{w_j} |w_j|^2}$

What's the difference between these?

Common regularizers

sum of the weights $\quad r(w,b) = \sum_{w_j} |w_j|$

sum of the squared weights $\quad r(w,b) = \sqrt{\sum_{w_j} |w_j|^2}$

Squared weights penalizes large values more
Sum of weights will penalize small values more

p-norm

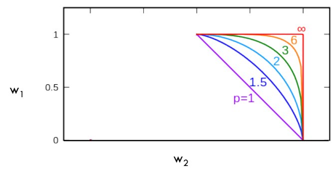
sum of the weights (1-norm) $r(w,b) = \sum_{w_j} |w_j|$

sum of the squared weights (2-norm) $r(w,b) = \sqrt{\sum_{w_j} |w_j|^2}$

p-norm $r(w,b) = \sqrt[p]{\sum_{w_j} |w_j|^p} = \|w\|^p$

Smaller values of p (p < 2) encourage sparser vectors
Larger values of p discourage large weights more

p-norms visualized

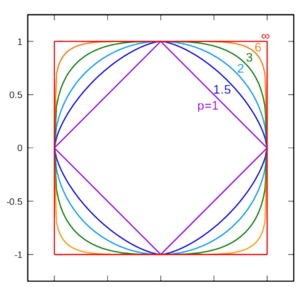


lines indicate penalty = 1

For example, if $w_1 = 0.5$

p	w_2
1	0.5
1.5	0.75
2	0.87
3	0.95
∞	1

p-norms visualized

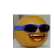


all p-norms penalize larger weights

p < 2 tends to create sparse (i.e. lots of 0 weights)

p > 2 tends to like similar weights

Model-based machine learning

1. pick a model 

$$0 = b + \sum_{j=1}^{n} w_j f_j$$

2. pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^{n} loss(yy') + \lambda regularizer(w)$$

3. develop a learning algorithm

$$\mathrm{argmin}_{w,b} \sum_{i=1}^{n} loss(yy') + \lambda regularizer(w)$$

Find w and b that minimize

Minimizing with a regularizer

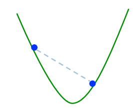
We know how to solve convex minimization problems using gradient descent:

$$\text{argmin}_{w,b} \sum_{i=1}^{n} loss(yy')$$

If we can ensure that the loss + regularizer is convex then we could still use gradient descent:

$$\text{argmin}_{w,b} \underbrace{\sum_{i=1}^{n} loss(yy') + \lambda regularizer(w)}_{\text{make convex}}$$

Convexity revisited



One definition: The line segment between any two points on the function is *above* the function

Mathematically, f is convex if for all x_1, x_2:

$$f(tx_1 + (1-t)x_2) \le tf(x_1) + (1-t)f(x_2) \quad \forall\ 0 < t < 1$$

the value of the function at some point between x_1 and x_2

the value at some point on the **line segment** between x_1 and x_2

Adding convex functions

Claim: If f and g are convex functions then so is the function $z=f+g$

Prove:

$$z(tx_1 + (1-t)x_2) \le tz(x_1) + (1-t)z(x_2) \quad \forall\ 0 < t < 1$$

Mathematically, f is convex if for all x_1, x_2:

$$f(tx_1 + (1-t)x_2) \le tf(x_1) + (1-t)f(x_2) \quad \forall\ 0 < t < 1$$

Adding convex functions

By definition of the sum of two functions:

$$z(tx_1 + (1-t)x_2) = f(tx_1 + (1-t)x_2) + g(tx_1 + (1-t)x_2)$$

$$tz(x_1) + (1-t)z(x_2) = tf(x_1) + tg(x_1) + (1-t)f(x_2) + (1-t)g(x_2)$$
$$= tf(x_1) + (1-t)f(x_2) + tg(x_1) + (1-t)g(x_2)$$

Then, given that:

$$f(tx_1 + (1-t)x_2) \le tf(x_1) + (1-t)f(x_2)$$
$$g(tx_1 + (1-t)x_2) \le tg(x_1) + (1-t)g(x_2)$$

We know:

$$f(tx_1 + (1-t)x_2) + g(tx_1 + (1-t)x_2) \le tf(x_1) + (1-t)f(x_2) + tg(x_1) + (1-t)g(x_2)$$

So: $z(tx_1 + (1-t)x_2) \le tz(x_1) + (1-t)z(x_2)$

Minimizing with a regularizer

We know how to solve convex minimization problems using gradient descent:

$$\text{argmin}_{w,b} \sum_{i=1}^{n} loss(yy')$$

If we can ensure that the loss + regularizer is convex then we could still use gradient descent:

$$\text{argmin}_{w,b} \underbrace{\sum_{i=1}^{n} loss(yy') + \lambda regularizer(w)}_{\text{convex as long as both loss and regularizer are convex}}$$

p-norms are convex

$$r(w,b) = \sqrt[p]{\sum_{w_j} |w_j|^p} = \|w\|^p$$

p-norms are convex for p >= 1

Model-based machine learning

1. pick a model

$$0 = b + \sum_{j=1}^{n} w_j f_j$$

2. pick a criteria to optimize (aka objective function)

$$\sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2}\|w\|^2$$

3. develop a learning algorithm

$$\text{argmin}_{w,b} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2}\|w\|^2$$

Find w and b that minimize

Our optimization criterion

$$\text{argmin}_{w,b} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2}\|w\|^2$$

Loss function: penalizes examples where the prediction is different than the label

Regularizer: penalizes large weights

Key: this function is convex allowing us to use gradient descent

Gradient descent

- pick a starting point (w)
- repeat until loss doesn't decrease in any dimension:
  - pick a dimension
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j - \eta \frac{d}{dw_j}(loss(w) + regularizer(w,b))$$

$$\text{argmin}_{w,b} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2}\|w\|^2$$

Some more maths

$$\frac{d}{dw_j} objective = \frac{d}{dw_j} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2}\|w\|^2$$

$\vdots$ (some math happens)

$$= -\sum_{i=1}^{n} y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) + \lambda w_j$$

Gradient descent

- pick a starting point (w)
- repeat until loss doesn't decrease in any dimension:
  - pick a dimension
  - move a small amount in that dimension towards decreasing loss (using the derivative)

$$w_j = w_j - \eta \frac{d}{dw_j}(loss(w) + regularizer(w,b))$$

$$w_j = w_j + \eta \sum_{i=1}^{n} y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda w_j$$

The update

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda w_j$$

learning rate

direction to update

constant: how far from wrong

regularization

What effect does the regularizer have?

The update

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda w_j$$

learning rate

direction to update

constant: how far from wrong

regularization

If w_j is positive, reduces w_j
If w_j is negative, increases w_j

moves w_j towards 0

L1 regularization

$$\text{argmin}_{w,b} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \|w\|$$

$$\frac{d}{dw_j} objective = \frac{d}{dw_j} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \lambda \|w\|$$

$$= -\sum_{i=1}^{n} y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) + \lambda sign(w_j)$$

L1 regularization

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda sign(w_j)$$

learning rate

direction to update

constant: how far from wrong

regularization

What effect does the regularizer have?

L1 regularization

$$w_j = w_j + \eta y_i x_{ij} \exp(-y_i(w \cdot x_i + b)) - \eta \lambda sign(w_j)$$

learning rate

direction to update

constant: how far from wrong

regularization

If w_j is positive, reduces by a constant
If w_j is negative, increases by a constant

moves w_j towards 0
regardless of magnitude

Regularization with p-norms

L1:

$$w_j = w_j + \eta(loss\_correction - \lambda sign(w_j))$$

L2:

$$w_j = w_j + \eta(loss\_correction - \lambda w_j)$$

Lp:

$$w_j = w_j + \eta(loss\_correction - \lambda c w_j^{p-1})$$

How do higher order norms affect the weights?

Model-based machine learning

develop a learning algorithm

$$\text{argmin}_{w,b} \sum_{i=1}^{n} \exp(-y_i(w \cdot x_i + b)) + \frac{\lambda}{2}\|w\|^2$$

Find w and b that minimize

Is gradient descent the only way to find w and b?

No! Many other ways to find the minimum.

Some are don't even require iteration

Whole field called convex optimization

Regularizers summarized

L1 is popular because it tends to result in sparse solutions (i.e. lots of zero weights)

- However, it is not differentiable, so it only works for gradient descent solvers

L2 is also popular because for some loss functions, it can be solved directly (no gradient descent required, though often iterative solvers still)

Lp is less popular since they don't tend to shrink the weights enough

The other loss functions

Without regularization, the generic update is:

$$w_j = w_j + \eta y_i x_{ij} c$$

where

$c = \exp(-y_i(w \cdot x_i + b))$ exponential

$c = 1[yy' < 1]$ hinge loss

$w_j = w_j + \eta(y_i - (w \cdot x_i + b)x_{ij})$ squared error

Many tools support these different combinations

Look at scikit learning package:

http://scikit-learn.org/stable/modules/sgd.html

Common names

(Ordinary) Least squares: squared loss

Ridge regression: squared loss with L2 regularization

Lasso regression: squared loss with L1 regularization

Elastic regression: squared loss with L1 AND L2 regularization

Logistic regression: logistic loss